

Date: 27/06/2022

Challenges

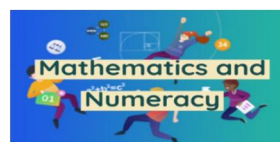


Theme: Who lives in a rock pool
Year group: STF1

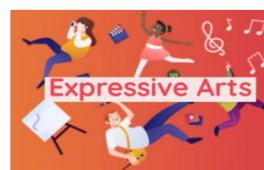
Literacy



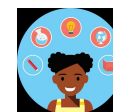
Numeracy



Creative



Thinking



Healthy me



RWI Monday - Thursday - **Level 1** - Back to s, focus on sound, matching and formation by mark making/overwriting/underwriting . **Level 2** - Starting set 2 sounds - ay - may I play? **Level 3** - Children to start on set 3 sounds - i-e - nice smile.

Monday - Formation on the IWB.
Tuesday - chalk

Monday and Wednesday Level 1 - Rotate each week - Matching colours, matching 2d shapes, matching numbers 1-10, matching numicon 1-10. NK adding within 20 with numicon. **Level 2** - White rose.

For our topic - who lives in a rock pool? Each week we will have a sea creature of the week. The children will enjoy drawing/craft or junk model activities of the sea creature. Sea creature of the week - sea horse! **Level 1** - The children will work with an adult to look

Tuesday - Read the story, *Sally and the Limpet* by Simon James. Remind the children about rock pools at the seashore. Did anybody see a limpet? Did anybody try to move one? Use information books and the internet to find out about creatures that grip rocks, such as sea anemones, starfish, limpets and sea urchins. Talk about their findings then use toys and objects with suckers to demonstrate how these creatures stick to rock. Children could also compare the common garden snail with a limpet. Ask the question 'How are

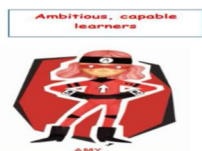
Playdough disco - before writing activities children will be warming up their hands and fingers by taking part in playdough disco. <https://>

board/whiteboard to form. Wednesday - form letters/ words in books. Thursday - multisensory trays. Monday pm - Spelling Quiz Day! Readers -The children will be reading to an adult in class twice a week. Monday - News - Children will share their news from the weekend with their class. We will use colourful semantics prompts to encourage the children to speak in full sentences and include enough information. An adult will share news on behalf of non verbal children and hopefully supported by a photo sent on dojo. Level 1 - Looking/selecting a photo to share their news then mark making/overwriting to record. Level 2 - Verbally share news and copy write/write initial and end sounds. Level 3 - Verbally share news in full sentences then	Autumn Term Block 1 lesson 14 and 15. - Level 3 - White rose block 4, lesson 4 and lesson 5. Measure - Capacity - Children have been learning to measure with non standard and standard measure. We will now move on to measuring capacity to link in with our topic. The children will learn how to measure liquids using the water tray. Level 1 - Children will explore filling various size containers with liquids. Level 2 - Children to count how many cups it takes to fill	at the shape of the sea creature template, choose an appropriate colour and mark make to colour in. Level 2 - Children to look at a number of pictures of the sea creature on google images. Children to select the resources they need to draw and colour in. Level 3 - Children to look at a number of pictures of the sea creature on google images - talk about their features, count, talk about the pattern. Children to select the resources they need to draw and colour in the sea creature. Music - We will continue to follow our music scheme Charanga - Summer term 2 step 3. In this	they the same or different?’ Sort sea creatures that stick to rocks and those that do not. Practitioner note A limpet is a small sea snail. Unlike the common garden snail, its shell is cone- shaped. It clings to a hard surface, using its muscular foot to apply suction when it needs to resist strong waves or other disturbances. It is difficult to remove a limpet from a rock without injuring or killing it. Level 1 - Sit and show good looking/good listening. Explore the suction toys with an adult. Level 2 - Listen and respond to the story. Guess what the suction toy will stick toy. Name some of the familiar sea creatures. Level 3 - Listen and respond. Name the sea creatures. Predict what it will stick to and why it won't stick to some materials. Friday - Using the Who eats who? picture cards, ask the children to think about who eats who and to choose cards that match up. Observe the children's choices and encourage them to use simple sentences to explain their ideas. Model sentences such as 'The seagull eats the fish' and 'The fish is	www.youtube.com/watch?v=i-IfzeG1aC4 Squiggle While you Wiggle - https://www.morrisonprimaryschool.co.uk/squiggle-while-you-wiggle/ PD Thursday - children use the bikes, cars and scooters on the yard to develop their gross motor skills. Integration sessions Tuesday 9 - 11:30- Group 1 - Rebound Therapy. OAU, STF1 and
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write with some independence. Thursday - Information text type - Talk to the children about our new text type - information. Why do we need to write about information? To tell someone about something, so someone learns how to do something/learns about a particular thing. Research facts about a sea horse. Level 1 - To choose the sea creature picture, stick down and mark make/overwrite its name. Level 2 - Write it's name and a fact they remember research. Level 3 - Write it's name and write facts they remember from research. IEP target - The children to practise their new IEP targets. Welsh - Welsh - Post card writing - children will learn sentence patterns each week to write a postcard eg es i, gwelais	bottles/buckets/containers. Level 3 - Children to look at measuring jugs, units for measuring liquids and begin to fill and read then record. On Thursday we develop our maths skills on the digital devices - interactive whiteboard, laptop, computer, ipads, beebots etc to recap learnt skills and skills of the week. For example interactive games for number recognition/formati on/counting/adding/subtraction/problem solving/shape/money. There are a range	scheme the children experience listening to, dancing to and appraising a new song each week. The children can answer if they like or dislike the song, say if the music is fast or slow, low or high, what instruments they hear and how the music makes them feel. During the games tracks the children will focus on finding the beat/pulse of the music in a variety of ways - clapping/stamping/clicking/marching/tapping knees etc in time to the	eaten by the seagull.' Address any misconceptions as they work. Practitioner note For those children who show interest, a more detailed video Dinner time at the seashore is provided. Enhanced provision Set the video Dinner time at the seashore up on a PC or laptop for children to watch independently. Provide instructions for starting and stopping the video so children can operate it independently. Level 1 - to watch the video with an adult. To explore the pictures and listen. To control the beebot with an adult. To cut and stick to make a food chain. Level 2 - to watch the video. Explore the pictures and name the sea creatures. Draw a food chain. Level 3 - watch the video and answer simple questions. Explore the pictures and name the sea creatures. Draw a food chain and label.	STF2. The children will focus on 3-4 exercises each week. The children will use these sessions to develop cross curricular skills eg counting, recognising colours, following directions etc. The children will be able to work their way through the Winstrada scheme in which their skills will develop each week. Group 2 - science and technology
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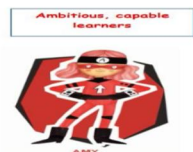
i, bwytais i.

(level 1) Mark making
over/overwriting (level 2) Repeat
the pattern. Copy write to
record. Level 3 - use and write.



of interactive
games on the Top
marks webpage -
the children know
these
well. [https://www.to
pmarks.co.uk/maths
-games/5-7-
years/counting](https://www.topmarks.co.uk/maths-games/5-7-years/counting)

The children also
have a mymaths
account -
[https://www.mymat
hs.co.uk/](https://www.mymaths.co.uk/)



music.



with Mrs
Harris. Group 3
-
games/sport/d
ance/tac pac in
the hall with
Miss
Carmichael.

Magic mile -
playtimes the
children are
encouraged to
walk/run
around the
yard. A mile is
20 laps!

